Course Outline

Previous lecture

L1-L5 Specifications, models and loop-shaping by hand

- 1. Introduction and system representations
- 2. Stability and robustness
- 3. Specifications and disturbance models
- 4. Control synthesis in frequency domain
- 5. Case study
- L6-L8 Limitations on achievable performance
- L9-L11 Controller optimization: Analytic approach
- L12-L14 Controller optimization: Numerical approach

Lecture 4:

- Specifications in frequency domain
- Loop shaping design

The synthesis methods will be used in both todays case study and in Lab 1.

Don't forget to sign up for lab 1 on home page.

Lecture 5 — Control of DVD reader

- Focus control
- Radial control (Track following)



- Problem formulation
- Modeling
- Specifications
- Focus loop shaping
- Radial control (track following)
- Experimental verification

based on work by Bo Lincoln

The DVD-reader tracking problem

Scaled version of the control task in a DVD player

- You are traveling at half the speed of light, along a line from which you may only deviate 1 m
- The line is not straight but oscillates up to 4.5 km sideways 23 times per second

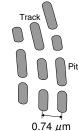
Good luck!

Can you see the laser spot?



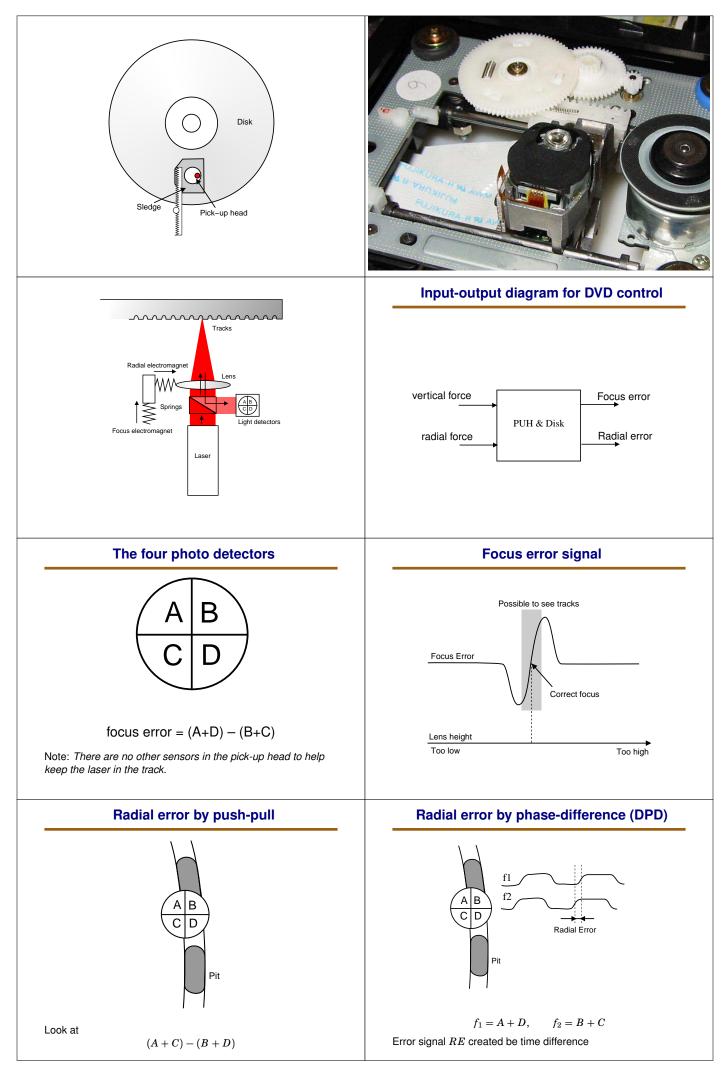


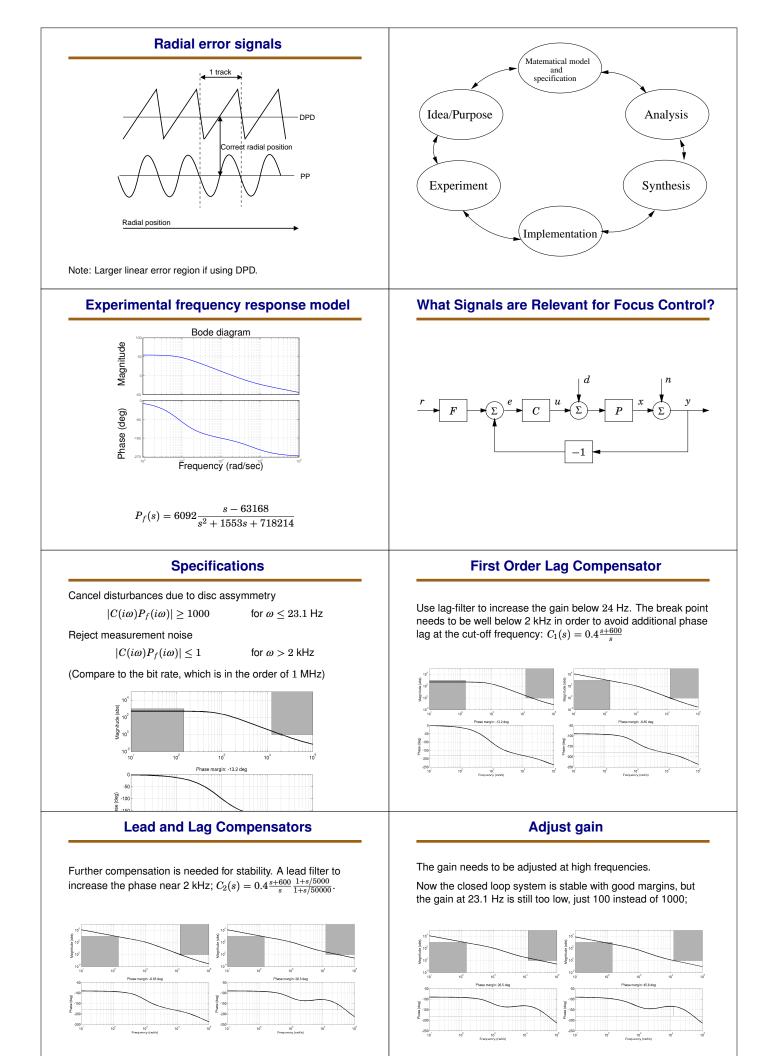
The DVD-reader tracking problem

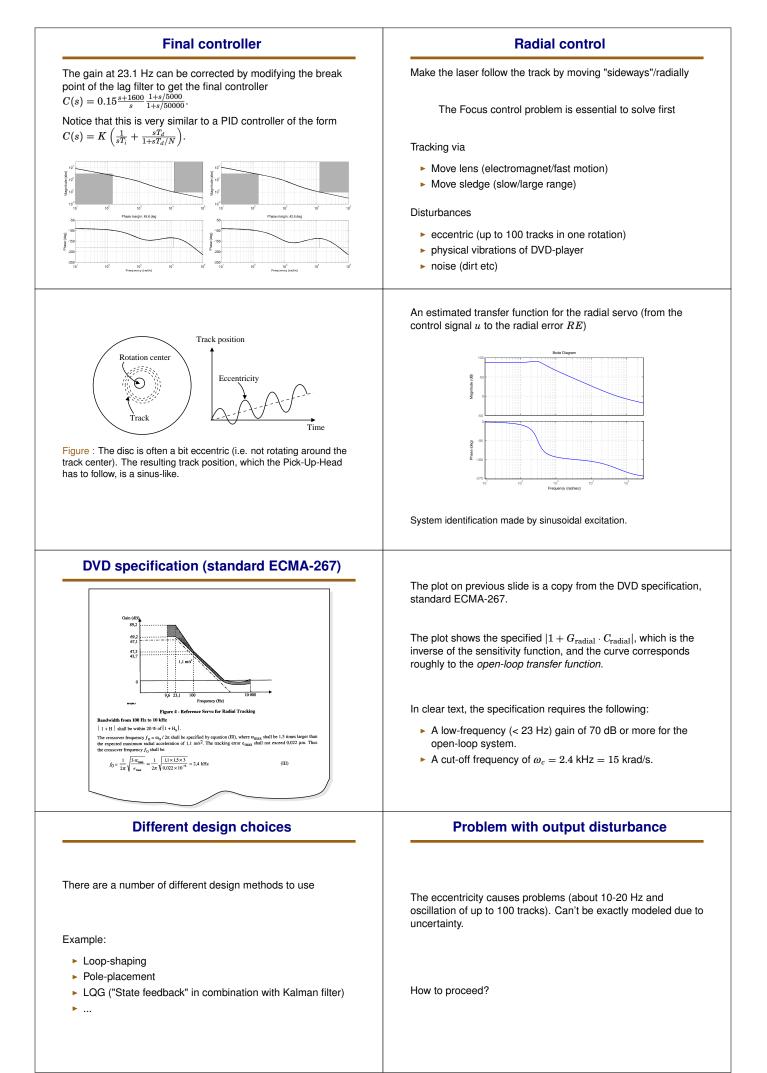


- 3.5 m/s speed along track
- 0.022 μm tracking tolerance
- 100 μm deviations at 23 Hz due to assymetric discs
- ο.*r*+μm
- DVD Digital Versatile Disc, 4.7 Gbytes CD Compact Disc, 650 Mbytes









How to get rid of oscillation?

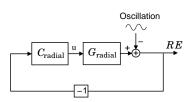
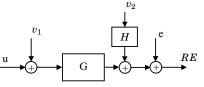


Figure : A model of how the disk oscillation affects the system. For example, if the oscillation offset at some point in time is +6.2 tracks, the DVD radial servo has to be at +6.2 tracks too to have zero RE.



track-offset which is modeled as the white noise v_2 through a filter H.

When designing a state estimator, we can give the Kalman filter a "hint" of what to expect, by modeling the eccentricity as white noise through a filter H as shown in the figure above. The filter H should have a high gain in the frequency range where the oscillation acts.

DEMO

See also

From lecture 3...

If w_1 and w_2 is colored noise then re-write w_1 and w_2 as output signals from linear systems with white noise inputs v_1 and v_2 .

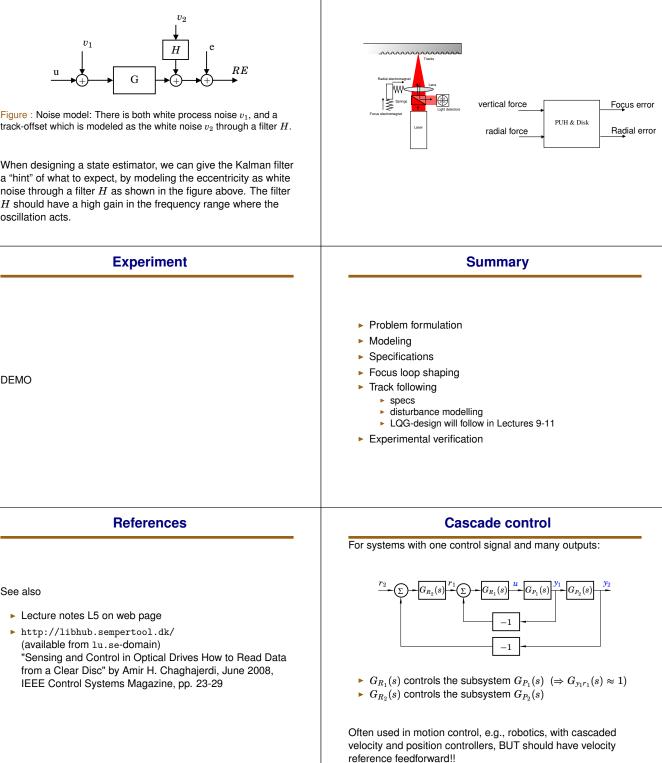
$$w_1 = G_1(p)v_1, \qquad w_2 = G_2(p)v_2$$

Make a state space realization of G_1 and G_2 and extend the system description with these states

$$\begin{split} \dot{\overline{x}}(t) &= \overline{A}\overline{x}(t) + \overline{B}\overline{u}(t) + \overline{N}v_1(t) \\ z(t) &= \overline{M}\overline{x}(t) + D_z u(t) \\ y(t) &= \overline{C}\overline{x}(t) + D_y u(t) + v_2(t) \end{split}$$

where the *extended state* \overline{x} consists of the state x and the states from the state-space realizations of G_1 and G_2 .

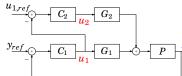
 \overline{A} is the corresponding system matrix for the extended system etc.



Mid-ranging Control

Mid-ranging control - a dual to cascade control

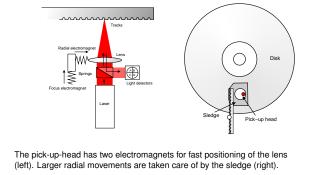
- Mid-ranging control structure is used for processes with two inputs and only one output to control.
- A classical application is valve position control
- Fast process input u1 (Example: fast but small ranged valve)
- Slow process input u₂ (Example: slow but but large ranged valve)

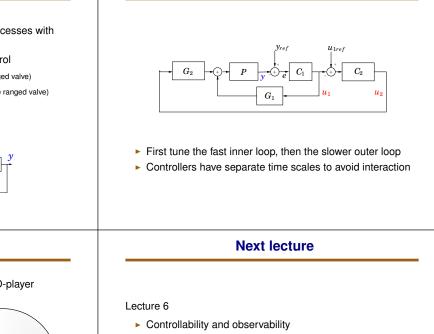


Q: What should $u_{1,ref}$ be? How does the midranging controller work?

Mid-ranging cont'd

Example: Radial control of pich-up-head of DVD-player





- Singular values
- Multivariable zeros

L1-L5 Specifications, models and loop-shaping by hand L6-L8 Limitations on achievable performance